SAMS Teach Yourself

UML

in 24 Hours

Joseph Schmuller

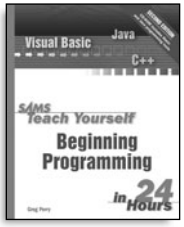
SAMS Teach Yourself

UML in 24 Hours

What you should already have to get the most out of this book...

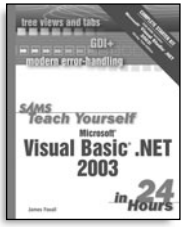
- An understanding of basic programming concepts
- A healthy curiosity about how to model programs and systems

Some books that may help...



Sams Teach Yourself Beginning Programming in 24 Hours

Learn the basics of programming



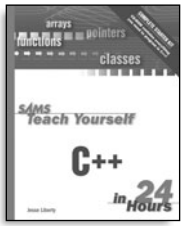
Sams Teach Yourself Visual Basic .NET 2003 in 24 Hours

Learn more about programming using Microsoft Visual Basic

What this book will help you learn...

- How to use the Unified Modeling Language to model systems
- Fundamental object-oriented programming concepts such as inheritance and encapsulation
- Fundamental use-case concepts such as inclusion and extension
- New concepts in the latest version of UML (UML 2.0)

Related titles...



Sams Teach Yourself C++ in 24 Hours

Learn more about OOP using C++

Sams Teach Yourself Java 2 in 24 Hours

Learn more about programming with the Java language

Where you may want to go from here...

- Use UML to design more complicated systems
- Develop Web applications with Java or .NET

Possible titles to look for...

Sams Teach Yourself JavaServer Pages 2.0 with Apache Tomcat in 24 Hours

Learn to build dynamic Web sites with JSP 2.0

Sams Teach Yourself ASP.NET in 24 Hours

Learn more about creating .NET Web applications

Sams Teach Yourself UML in 24 Hours, Complete Starter Kit

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