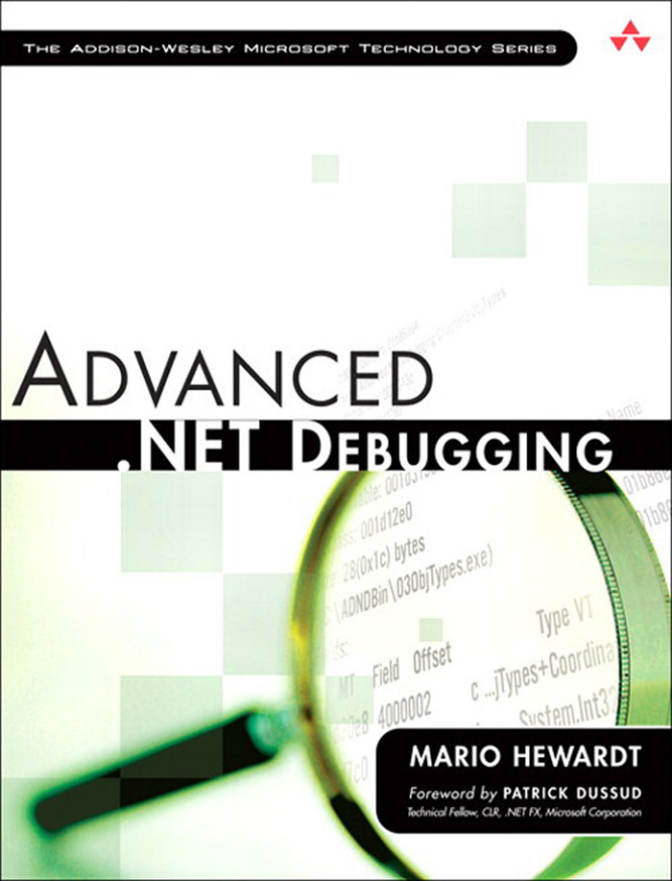


THE ADDISON-WESLEY MICROSOFT TECHNOLOGY SERIES



ADVANCED .NET DEBUGGING



MARIO HEWARDT

Foreword by **PATRICK DUSSUD**
Technical Fellow, CLR, .NET FX, Microsoft Corporation

Praise for *Advanced .NET Debugging*

“While the .NET environment provides a developer with a powerful toolbox to accomplish their goals, it can often be a daunting task to debug some of the issues that inevitably crop up during software development. This book provides the crucial details about how the CLR works internally, which you need to know to diagnose many classes of bugs in your .NET programs, and it provides clear examples of how to solve the same types of issues we see our customers struggle with on a daily basis. This book is required reading for all serious .NET developers.”

—**Lee Culver, CLR Quick Response Team, Microsoft Corporation**

“Have you ever wondered why your .NET application is not responding? Or why it’s intermittently consuming high CPU? Or crashing? When things go wrong you need to think low level, using the proper knowledge and tools to investigate the internals of your application. *Advanced .NET Debugging* delivers the knowledge necessary to quickly isolate nasty software problems. Welcome to the debugging world!”

—**Roberto A. Farah, Senior Premier Field Engineer, Microsoft Corporation**

“Mario Hewardt’s *Advanced .NET Debugging* is an excellent resource for both beginner and experienced developers working with .NET. The book is also packed with many debugging tips and discussions of CLR internals that will benefit developers architecting software. I highly recommend Mario’s book.”

—**Jeffrey Richter, consultant, trainer, and author at Wintellect**

“Mario has done it again. His *Advanced Windows Debugging* (coauthored with Daniel Pravat) is an invaluable resource for native code debugging, and *Advanced .NET Debugging* achieves the same quality, clarity and breadth to make it just as invaluable for .NET debugging. The detail he provides on how to measure managed heap usage, understand the behavior of the garbage collector, and how to track down synchronization bugs will make you more efficient at finding and fixing bugs in your managed code projects.”

—**Mark Russinovich, Technical Fellow, Microsoft Corporation**

Advanced .NET Debugging

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