Adobe Creative Cloud





Classroom in a Book®

The official training workbook from Adobe Joseph Labrecque

Adobe Creative Cloud





Classroom in a Book®

The official training workbook from Adobe Joseph Labrecque

Adobe Creative Cloud Classroom in a Book: Design Software Foundations with Adobe Creative Cloud

Table of Contents

Cover

Title Page

Copyright Page

WHERE ARE THE LESSON FILES?

CONTENTS AT A GLANCE

Contents

GETTING STARTED

1 CREATIVE CLOUD DESKTOP AND MOBILE APPLICATIONS

Getting started

Creative Cloud Desktop

Managing desktop applications

Accessing mobile applications

Creative Cloud services

Next steps with Creative Cloud

2 CLOUD-BASED PHOTOGRAPHY WITH LIGHTROOM

Getting started

Introducing Lightroom

Importing photographs

Using presets and edit controls

Organizing and sharing photographs



Table of Contents

Next steps with Lightroom

3 RASTER IMAGE COMPOSITING WITH PHOTOSHOP

Getting started

Understanding Photoshop

Manipulating photographic content

Designing a promotional image

Next steps with Photoshop

4 DESIGNING VECTOR GRAPHICS WITH ILLUSTRATOR

Getting started

Understanding Illustrator

First steps in Illustrator

Designing vector assets

Assembling the logo

Exporting design assets

Next steps with Illustrator

5 MANAGING PAGE LAYOUT WITH INDESIGN

Getting started

Introducing InDesign

Getting started with a new document

Working with text elements

Working with graphic elements

Publishing your document

Next steps with InDesign

6 PROTOTYPING FOR SCREENS WITH ADOBE XD

Getting started

First steps with Adobe XD



Table of Contents

Designing the mobile experience

Prototyping and sharing

Next steps with Adobe XD

7 3D RENDERING WITH DIMENSION

Getting started

Understanding Adobes 3D applications

Designing a 3D scene with Dimension

Rendering your 3D scene

Next steps with 3D

8 PRODUCING AUDIO CONTENT WITH AUDITION

Getting started

Introducing Audition

Working in the Waveform Editor

Working in Multitrack View

Next steps with Audition

9 SEQUENCING VIDEO CONTENT WITH PREMIERE PRO

Getting started

Understanding Premiere Pro

Creating a new project

Working within a sequence

Exporting your completed video

Next steps with Premiere Pro

10 COMPOSITING MOTION GRAPHICS WITH AFTER EFFECTS

Getting started

Understanding After Effects

Managing projects and compositions



Table of Contents

Working with composition elements

Adding effects to composition elements

Next steps with After Effects

11 ANIMATING INTERACTIVE CONTENT WITH ANIMATE

Getting started

Introducing Animate

Creating a new project and working with content

Making your content move

Making your content interactive

Publish and export workflows

Next steps with Animate

INDEX

BONUS LESSON 1 FUNDAMENTALS OF DESIGN WITH ADOBE EXPRESS

BONUS LESSON 2 LIVE PERFORMANCE CAPTURE WITH CHARACTER ANIMATOR