

Foreword by **Juval Löwy**, President, IDesign



Data Binding with Windows Forms 2.0

Programming Smart Client
Data Applications with .NET

Microsoft®
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Development
Series



Brian Noyes



Praise for *Data Binding with Windows Forms 2.0*

“Brian Noyes’ writing style easily captures your attention as he elaborates on all aspects of data binding in his book. He has a refreshingly clear and crisp delivery as he starts each chapter with a simple tour of each topic, and then leads you into practical concerns for sound practices and extensibility opportunities. Most importantly, as Brian explains approaches to data-binding architecture, patterns of usage, the value of data sets, binding controls and the rest, he always describes how he reaches his recommendations on the topic. This book is perfect for newcomers to .NET 2.0, but also for those that have some experience. Anyone who cares about data in their applications (okay, that should be almost everyone) is guaranteed to learn something new and useful by reading Brian’s book.”

—Michele Leroux Bustamante, IDesign chief architect,
Microsoft regional director, and MVP

“Brian has saved me a lot of time. I’m writing *The Hitchhiker’s Guide to Visual Studio and SQL Server 2005 (7th Edition)* and I’m not going to have to cover data binding nearly as deeply because Brian has done it for me. His book gets right to the meat of the subject and makes data binding look easy. I was also pleased to see that the book focuses on the misunderstood and under-applied Windows Forms architecture. It’s a must-read for anyone trying to make their application more interactive and to leverage the new Visual Studio 2005 technology. I’m planning to point my readers to this resource when they need an in-depth treatment of data binding.”

—William Vaughn, president, Beta V Corporation

“Data binding has finally come of age in Windows applications. Back in the Visual Studio 6.0 days, I ignored data binding completely and wrote my own repetitive code to encapsulate my business logic. With Visual Studio 2005, we finally have a robust and compelling data-binding technology. To ignore it today would make you inefficient and put you behind the curve. Brian delivers a clear and concise discussion of a core topic of development for Windows today. A combination of an easy-to-follow conversational yet technical tone, excellent examples, and solid explanations make this a must-read for any developer writing for Windows or learning to write for Windows.”

—Stephen Forte, chief technical officer, Corzen Inc.

string contains sensitive information (specifically, a username and password). If so, it gives you the option to leave that information out of the connection string so that the sensitive information doesn't get embedded in your configuration file. You can also view the resulting connection string by clicking on the plus sign next to the Connection String group header. This displays the connection string that will be used in a selectable text box. You can select the string (in case you need to copy it to the Clipboard), but you cannot edit the string directly.

2. If you click the *New Connection* button, what you see depends on whether you have configured any connections before. The first time you add a connection, you are prompted to select a data source and provider (see Figure 5.5). You also get the same dialog if you click the *Change* button from the Add Connection dialog (see Figure 5.6). The Add Connection dialog lets you create a new connection based on any of the available providers, and once you do, it too will be added to the list of data connections in Server Explorer.

The Add Connection dialog is new in Visual Studio 2005, but it's very similar to the one that existed in previous versions. The items presented in this dialog change based on the provider selected. Figure 5.6 shows the settings for the managed SQL Server provider. To configure a SQL Server connection, you specify a server name—this can be a SQL Server instance name on the network or an IP address. If you are referring to the local machine's default instance of SQL Server, you can use one of three shorthand addresses: localhost, (local), or just the

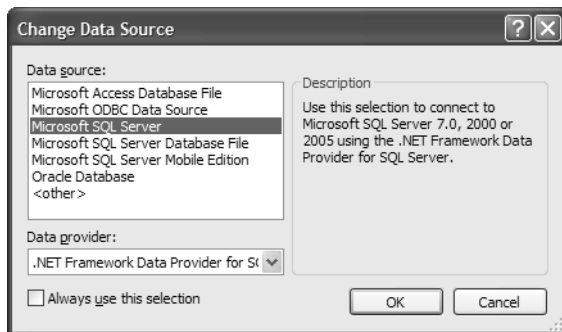


FIGURE 5.5: Data Source and Provider Selection

dot (.) character. You also provide authentication information and specify the database name. This configures the connection string that is used to connect to the database.

If you had selected a SQL Server database file as the data source in Figure 5.5, the dialog would be different and would only let you specify a path to the database file and authentication information. This is the way to specify a data connection for a SQL Server 2005 Express Edition database.

3. Choose whether to save the connection information in your application configuration file (Figure 5.7). Doing so lets you easily modify the connection string when you deploy your application without needing to change any of the source code.

Visual Studio adds code to the table adapter definitions to read in the connection string from the .config file if it can be found; otherwise, the

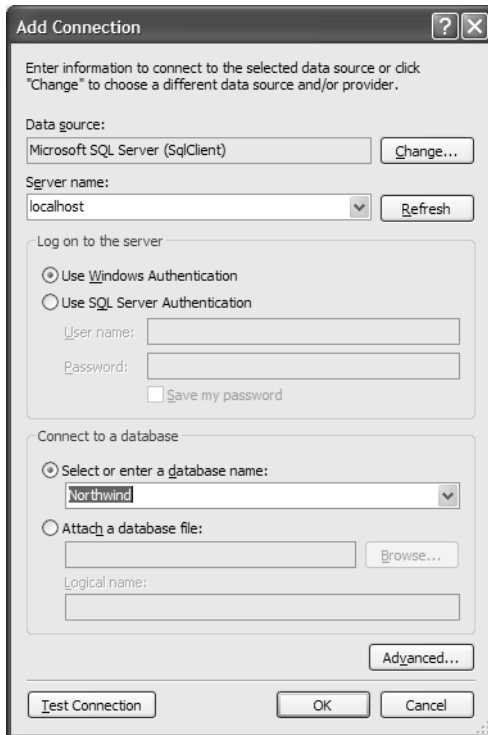


FIGURE 5.6: Add Connection Dialog

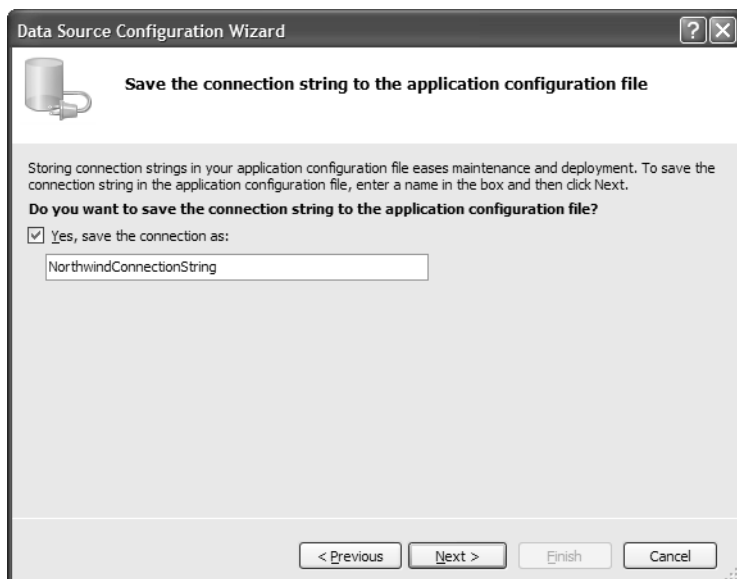


FIGURE 5.7: Save Connection String Step

table adapter tries to use a hard-coded default (the one specified at design time through this process).

4. In the next window you select the objects from the database that you want to include in the typed data set that will be generated as the output of this wizard process (see Figure 5.8). As mentioned earlier in the book, you can include tables, views, stored procedures, or functions in the data set simply by checking the boxes next to them in the tree of database objects. This is analogous to dragging these objects onto the data set designer surface from Server Explorer. At the bottom of the dialog you can specify the type name for the generated typed data set class.
5. When you click the *Finish* button, the typed data set definition will be added to your project as an XML Schema Definition (XSD) file with an associated typed data set definition source file that is hidden by default. You can view the actual typed data set code by expanding the Solution Explorer tree underneath the XSD file. Underneath the XSD file is a *.Designer.cs* file for the data set that contains the autogenerated class definitions for the data set and its associated table adapters. Additionally, the Data Sources window will update to show the objects in your data set.

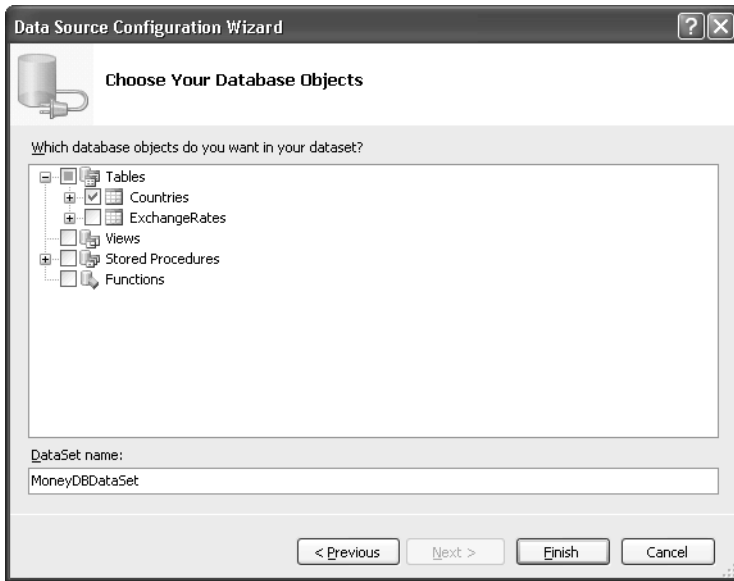


FIGURE 5.8: Choose Database Objects Step

Adding a Web Service Data Source

Windows Forms applications are often just a user interface for front-end functionality that resides on a middle-tier server somewhere out on the network. As the use of the Internet and widely distributed networks grow, a common model for distributing functionality and data is through Web services. As such, consuming data returned from a Web service is a common need for Windows Forms applications, and one way to consume data is to bind controls to it. The Data Sources window makes this much easier by generating all the appropriate code for you based on a Web reference that you add to your project.

As mentioned earlier, if you add a Web reference to your project directly, the object types returned by methods on that Web service will show up in the Data Sources window automatically. If you need to add a Web reference for the purposes of data binding and you haven't already added the reference, you can easily do so by selecting a Web service as the data source type when you are in the Data Source Configuration wizard. This displays the Add Web Reference dialog as the next step in the wizard (see Figure 5.9). Note that this is the same dialog you get when you select *Add Web Reference* from Solution Explorer.

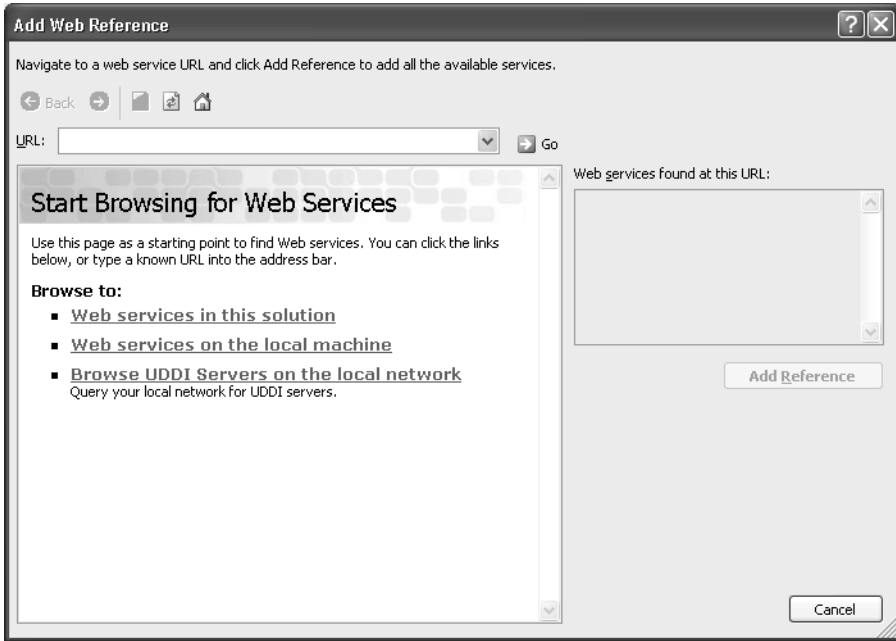


FIGURE 5.9: Add Web Reference Dialog

You can type in a URL to a Web service or browse for one using the available links in the embedded browser window. When you enter or select a Web service, the browser window displays information about the Web service. If you provide a name for the Web service in the Web Reference Name box after selecting a Web service, this will be used as the namespace that wraps the Web service proxy class and type information within the project. This namespace will be generated as a child namespace of the default project namespace. In addition to the proxy class that lets you make calls to the Web service, class declarations are also generated for all the types that the Web service methods return. It is these type definitions that the Data Sources window lets you use for data binding.

Adding an Object Data Source

In addition to working with database objects and Web service return types, you also often want to perform data binding against objects returned from your business layer or data access layer classes. Note that these include

typed data set definitions that reside in a separate assembly, which should be the normal way you design your data access components.

1. To set up data binding to these objects through the designer, select the *Object* data source type in the wizard's first step (see Figure 5.3).
2. Select the object type that you would like to bind to (see Figure 5.10). The wizard displays the objects in a tree view that lets you drill down from the assembly level, through the namespaces, and to the types defined in those namespaces.
3. If the type you want to bind to resides in an assembly that you don't yet have a reference to, click the *Add Reference* button to display the corresponding dialog that lets you add a reference to the assembly to your project. This is the same Add Reference dialog that you use from Solution Explorer. When you select an assembly in it, a normal reference is added to your project.

All public types in a referenced assembly are displayed in the tree of bindable objects, and they can be displayed in the Data Sources window if

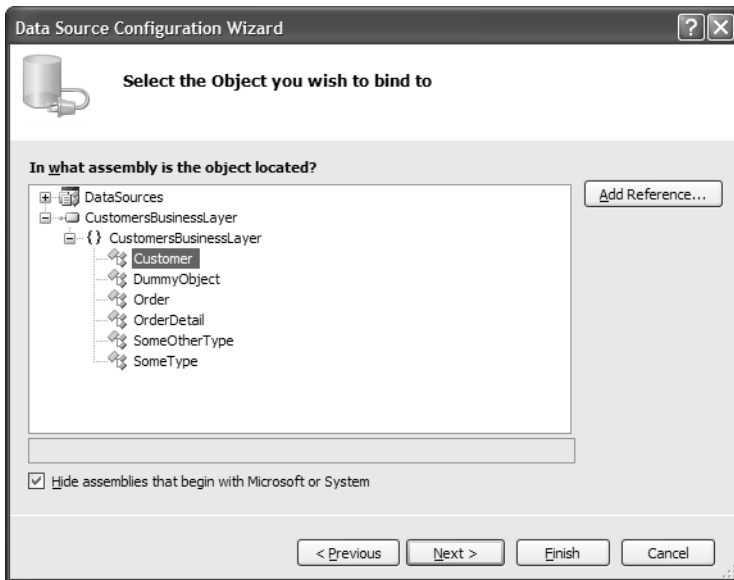


FIGURE 5.10: Object Type Selection Step