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## CompTIA® Linux+ XK0-005 Cert Guide

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- As a secure replacement for file transfer methods, such as FTP or RCP. On the client side, the **sftp** command is used to replace **ftp**, and the **scp** command is used to replace **rcp**.
- As a secure replacement for remote execution methods, like **rsh**. On the client side, the **ssh** command is used for this feature.

**NOTE** SSH is covered in detail in Chapter 11, "Using Remote Connectivity for System Management."



#### Using curl and wget

When you want to script the download of a package or file from a remote source as part of an update or script that will use that file, you can use the *wget* and *curl* commands.

For example, to get a file from a remote location without a need for further interaction, you use the following command:

# wget http://ftp.gnu.org/gnu/wget/wget-1.5.3.tar.gz

This command downloads the latest (at the time of publication) version of the source code for the **wget** command, as demonstrated in Figure 5-8.



Figure 5-8 Downloading software with the wget command

There is a lot of confusion about when to use **curl** instead of **wget** to download a file. While these two commands are very similar in function, **curl** is typically used to both download and execute a script file, such as in situations of automated installation of virtual machine or container environments.

Simply enough, the **wget** source code file previously downloaded can also be downloaded with the **curl** command, as demonstrated in Figure 5-9.

Figure 5-9 Downloading software with the curl command

The **curl** command needs to have either the **-O** option or the **--remote-name** option specified in order to download a file like **wget** does; otherwise, the file is sent to the standard output/console and is not created as a file on the disk.

#### The nc Command

The man page of the *nc* command (also referred to as the **netcat** command) provides an excellent summary of the **nc** command:

The **nc** (or **netcat**) utility is used for just about anything under the sun involving TCP or UDP. It can open TCP connections, send UDP packets, listen on arbitrary TCP and UDP ports, do port scanning, and deal with both IPv4 and IPv6. Unlike **telnet(1)**, **nc** scripts nicely and separates error messages onto standard error instead of sending them to standard output, as **telnet(1)** does with some.

There are quite a few uses for the **nc** command. For example, suppose you want to know whether a specific port is being blocked by your company firewall before you bring online a service that makes use of this port. On the internal server, you can have the **nc** command listen for connections on that port:

```
# nc -1 3333
```

You should end up with a blank line below the **nc** command. Next, on a remote system outside your network, you could run the following **nc** command to connect (replacing *server* with the resolvable hostname or IP address of the local system):

```
# nc server 3333
```

If the connection is established, you see a blank line under the **nc** command line. If you type something on this blank line and press the **Enter** key, then what you typed appears below the **nc** command on the server. Actually, the communications work both ways: What you type on the server below the **nc** command appears on the client as well.

The following are some useful options to the **nc** command:

- -w: This option is used on the client side to close a connection automatically after a timeout value is reached. For example, nc -w 30 server 333 closes the connection 30 seconds after it is established.
- -6: Use this option to enable IPv6 connections.
- -k: Use this option to keep the server process active, even after the client disconnects. The default behavior is to stop the server process when the client disconnects.
- -u: Use this option to use UDP connections rather than TCP connections (the default). This is important for correctly testing firewall configurations, as a TCP port might be blocked while the UDP port might not be blocked.

You can also use the **nc** command to display open ports, similar to the way you use the **netstat** command:

```
# nc -z localhost 1000-4000
Connection to localhost 3260 port [tcp/iscsi-target] succeeded!
Connection to localhost 3333 port [tcp/dec-notes] succeeded!
```

The -z option can also be used for port scanning on a remote host.

**NOTE** There is one feature of the **nc** command that I don't expect you will see on the exam; however, it is a useful technique for transferring all sorts of data. Assuming that the transfer is from the client to the server, on the server, you use the following format:

```
nc -1 3333 | cmd
```

And on the client, you use this format:

```
cmd | nc server 3333
```

For example, you can transfer an entire **/home** directory structure from the client to the server, using the tar command, by first executing the following on the server:

```
nc -1 333 | tar xvf -
```

Then on the client, you execute the following command:

```
tar cvf - /home | nc server 333
```

The client merges the contents of the **/home** directory structure into a tarball. The tells the **tar** command to send this output to standard output. The data is sent to the server via the client's **nc** command, and then the server's **nc** command sends this data to the **tar** command. As a result, the **/home** directory from the client is copied into the current directory of the server.

This is just one technique of many for using this powerful feature of the **nc** command.

#### **Using rsync**

This was covered in the *Everything and the Kitchen rsync* section of Chapter 2, "Managing Files and Directories."

#### **Using scp**

This was covered in the *Using the scp Command* section of Chapter 2.

# **Summary**

In this chapter you learned a lot about how to configure and manage your network interfaces, how to configure and manage name resolution, including for local and remote hosts and domains, how to monitor and troubleshoot your network traffic, and how to use remote networking tools to transfer data from system to system, securely and with proper data integrity.

# **Exam Preparation Tasks**

As mentioned in the section "Goals and Methods" in the Introduction, you have a couple of choices for exam preparation: the exercises here, Chapter 23, "Final Preparation," and the exam simulation questions in the Pearson Test Prep Software Online.

## **Review All Key Topics**

Review the most important topics in this chapter, noted with the Key Topic icon in the outer margin of the page. Table 5-3 lists these key topics and the page number on which each is found.



**Table 5-3** Key Topics for Chapter 5

Key Topic Element	Description	Page Number
Figure 5-1	Utilities obsoleted by the iproute2 suite of tools	189
Example 5-1	Example ip addr show Command Output	189
Table 5-2	ss Command Options	192
Paragraph	NetworkManager <b>nmcli</b> command	192
Paragraph	The <b>ifconfig</b> Command	195
Paragraph	Using the arp command to view or change the ARP table	198
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Example 5-4	Example <b>dig</b> Command Output	205
Paragraph	Determining if a host is functioning	208
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Section	The <b>tcpdump</b> Command	216
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### **Define Key Terms**

Define the following key terms from this chapter and check your answers in the glossary:

interface, iproute2, ip, ss, nmcli, ifconfig, ifcfg, hostname, arp, route, network-scripts, resolv.conf, nsswitch.conf, resolvectl, hostnamectl, dig, nslookup, whois, traceroute, ping, mtr, netstat, Wireshark, tcpdump, Secure Shell (SSH), wget, curl, nc, rsync, scp

#### **Review Questions**

The answers to these review questions are in Appendix A.

1.	You wish to retrieve an RPM package file from a remote package repository,
	and you have the full URL of the required file. Which command do you use?
	(Choose two.)

- a. wget
- b. dload
- c. getfile
- d. curl
- 2. Which SSH command is designed to replace the **telnet** command?
  - a. rlogin
  - b. sftp
  - c. scp
  - d. ssh
- **3.** Which SSH command is designed to function as a secure equivalent to the rcp command?
  - a. rlogin
  - b. sftp
  - c. scp
  - d. ssh
- **4.** Which of the following commands display all of the routers that a packet travels through to get to the destination? (Choose all that apply.)
  - a. traceroute
  - b. tracehop
  - c. mtr